

Name:

HISTORY MATTERS 365 - THE MIDDLE AGES Quiz

Instructions: Match the term on the right with the term on the left.

- | | |
|--|---|
| 1. ___ SYSTEM THAT CONTROLLED LAND OWNERSHIP AND DEFENCE | a. FEEDING CHICKENS, BAKING BREAD AND BREWING BEER |
| 2. ___ THE LAND GRANTED BY A KING OR LORD TO A VASSAL | b. MAKE ANNOUNCEMENTS |
| 3. ___ THE FIRST TYPE OF CASTLES BUILT | c. HANDS CUT OFF |
| 4. ___ EXAMPLE OF A STONE CASTLE | d. FEUDAL SYSTEM |
| 5. ___ THREE DEFENSIVE FEATURES OF A STONE CASTLE | e. CRIME AND DISEASE |
| 6. ___ THREE WAYS TO ATTACK A STONE CASTLE | f. PAGE, SQUIRE |
| 7. ___ TWO STAGES IN THE TRAINING OF A KNIGHT | g. DANGER OF FIRE |
| 8. ___ BEING LOYAL TO THE KING AND KIND TO WOMEN AND CHILDREN | h. ONE YEAR AND ONE DAY |
| 9. ___ REASON WHY KITCHENS WERE KEPT SEPERATE FROM THE MANOR HOUSE | i. CURFEW |
| 10. ___ THE AMOUNT OF TIME A SERF MUST STAY AWAY TO BECOME A FREEMAN | j. SCALING LADDERS, SIEGE TOWERS AND BATTERING RAMS |
| 11. ___ THE PURPOSE OF COMMON LAND | k. CHARTER |
| 12. ___ THREE JOBS WOMEN HAD ON THE FARM | l. FIEF |
| 13. ___ PEOPLE HAD TO STAY INDOORS AND PUT OUT FIRES AT NIGHT | m. DECIDED WHO COULD BE A CRAFTSMAN |
| 14. ___ PERMISSION FROM THE KING FOR A TOWN TO HAVE A GOVERNMENT | n. TRIM CASTLE, CO. MEATH |
| 15. ___ THE JOB OF THE TOWN CRIER | o. CHIVALRY |
| 16. ___ THE ROLE OF THE GUILD | p. SPIRES, THIN PILLARS AND LANCET WINDOWS |
| 17. ___ TWO STAGES IN THE TRAINING OF A CRAFTSMAN | q. APPRENTICE, JOURNEYMAN |
| 18. ___ TWO DANGERS FACED BY PEOPLE LIVING IN MEDIEVAL TOWNS | r. MOAT, DRAWBRIDGE AND PORTCULLIS |
| 19. ___ POSSIBLE PUNISHMENT FOR BEING A THIEF | s. MOTTE AND BAILEY |
| 20. ___ THREE FEATURES OF GOTHIC ARCHITECTURE | t. GRAZING CATTLE AND SHEEP |